TECHNOLOGY

Curriculum in the Digital Age

According to Pearson, textbook purchases are at an all time low internationally. Last year, Pearson restructured and let go of 10% of its workforce. One of the trends that is impacting sales is that teachers can build curriculum using online resources.

Sharing curriculum and course design digitally is an important habit that we need to cultivate as a school district. There are a number of ways to do so.
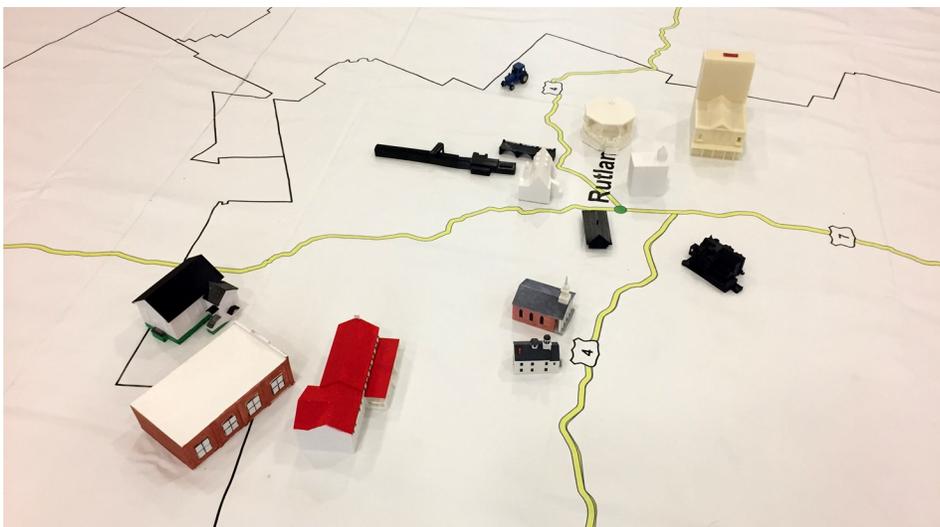
Google Classroom

Google Classroom can be used by teachers to design entire courses with corresponding sections in the cloud. Classroom can be used as part of collaborative social learning. Through classroom students become constructors of knowledge and teachers coaches. Google Classroom is one way for teachers to share their courses and content.

Collabrify App Suite

The Collabrify App Suite works with Google tools and is a great fit for grades 1-8. One tool I find intriguing is the Flip Book. The Flip Book App allows students to create animated stories. I love the idea of students using this as part of science. Here is a link to the Apps. http://www.imlc.io/apps.   There are videos too.

"We know that one-size-fits-all teaching doesn't always meet students' needs, and we've been impressed with the workarounds Classroom teachers have found to differentiate their instruction. Starting today, Classroom makes it a lot easier for teachers to assign work to individual students and groups based on their unique needs…"

- Andrew Garett, Software Engineer, Google Classroom

Rutland County on the Giant Map at 3D Vermont

3D Vermont

- RMS 1st Place

- RHS 1st Place

3D Vermont is a town history competition where students research, reproduce and document buildings in their town. On the left, you can see Rutland County buildings on the giant Vermont map.